



CHECKLIST OF REQUIREMENTS: COMPUTATIONAL MEDIA INTERDEPARTMENTAL MAJOR

Name (Last, First): Email:			
CS Advisor:			
Second Major: Minor /	Certificate:		
The major requires 14 courses - 7 from Computer Science and 7 technical project. For detailed information about specific requirem visit: https://cmac.duke.edu/undergradu	ents for this interde		
omputer Science Coursework			
CS Prerequisites			
Students must complete the following prerequisite courses for further study in co	·	N / .	
	Sem/Year	Notes	
COMPSCI 101 -or- COMPSCI 102 -or- COMPSCI 116		_	
MATH 111 - Introductory Calculus I			
MATH 112 -or- 100+ Level STA		_	
CS Core Courses Students must complete four (4) core courses in computer science.	Sem/Year	Notes	
COMPSCI 201 - Data Structures & Algorithms		_	
COMPSCI 230 -or- COMPSCI 330		_	
COMPSCI 210 -or- COMPSCI 250			
COMPSCI 370 -or COMPSCI 371D -or CS Systems C	ourse*	_	
* see https://www.cs.duke.edu/undergrad/bs or https://www.cs.duke.edu/underg	grad/ba		
!! At least two (2) of the seven (7) Computer Science courses (from the core or elec	ctives) must be at the 30	0-level or above.	
CS Electives Students must complete at least three (3) electives in computer science at the 200 may be independent study/research independent study.	D-level or above. No mo	re than one (1) of these electives	
Course # Course Name	Instructor	Notes	

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Visual and Media Studies Coursework

VMS Gateway Requirement Students must complete the following gateway course as an introduction to the field of visual & media studies. Sem/Year Notes VMS 202D - Introduction to Visual Culture VMS Theory Requirement Students must complete a 200-level or above course in media theory, such as VMS 327 Theories of VMS, VMS 328 Media Theory, or another course AAHVS or ISS course - approved by your advisor - that rigorously engages theoretical concerns of the field. Course Name Course # Instructor Notes VMS Practice-Based Coursework Students must complete at least two (2) courses in media practice at the 200-level or above. Topical Areas may include: Information Design and Interaction; Computational Media Arts; Digital Humanities and Data Visualization; 3D, Virtual Worlds, and Games. Courses may originate outside of the sponsoring programs, on approval of advisor. Course # Course Name Instructor Notes **VMS Electives** Students must complete at least three (3) thematically-based electives in visual and media studies at the 200-level or above. Courses will usually be listed under VMS, ISS, or CMAC course codes. Courses may originate outside of these sponsoring programs, on approval of advisor, but at least four (4) of the seven total VMS courses must originate in AAHVS. See https://cmac.duke.edu/undergraduate for more information. Course # Course Name Instructor **Technical Project Experience** Students must complete an approved technical project experience during the course of their studies. This requirement may be completed through a VMS-Themed Project in CS 408, or as a project based in a CMAC Lab, or through Bass Connections, Data+, Story+, Geo+, +DS, etc. Alternatively, it may be fulfilled through a Graduation with Distinction project. In some cases, the technical project experience requirement may also be fulfilled through an Independent Study or another course. Project documentation must be provided to advisors and students are encouraged to discuss this requirement well in advance of the final semester of coursework. Project Title: Project Description:

Optional: Graduation with Distinction

Students pursuing Graduation with Distinction (GWD) in the Computational Media Interdepartmental major will follow the AAHVS guidelines for VMS students. The Technical project may provide a foundation for a Distinction project, but will need to be expanded and complemented with a research and reflection essay. See https://aahvs.duke.edu/undergraduate/graduation-with-distinction

Advising Notes: